## Discussion 6

## Note about TMs

- 1. There are three ways of describing TMs: (i) formal, (ii) implementation-level and (iii) high-level.
- 2. A TM, on input string w may either halt (enter  $q_{\text{accept}}$  or  $q_{\text{reject}}$ ) or never halt (loop).
- 3. A TM is a decider if it halts on every input.

## Problems

1. (a) Explain why the following is not a description of a legitimate Turing machine.

"On input  $\langle p \rangle$ , a polynomial over variables  $x_1, ..., x_k$ :

- **1.** Try all possible settings of  $x_1, ..., x_k$  to integer values.
- **2.** Evaluate *p* on all of these settings.
- 3. If any of these settings evaluate to 0, *accept*; otherwise, *reject*."
- (b) Formulate the language that the TM was intended to recognize, and describe a correct TM that recognizes this language.

- 2. Give implementation level description for Turing machines recognizing the following languages.
  - (a)  $L_1 = \{ w \# z \mid w \in \{0,1\}^* \text{ and } z = 1^n \text{ and } |w| = n \}.$
  - (b)  $L_2 = \{w \# z \mid w, z \in \{0, 1\}^* \text{ and the binary number represented by } z \text{ is equal to } |w|\}.$